

# SONJA STRIEDER

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Front-end UI developer

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I'm a UI developer with a passion for design systems, style guides and component libraries. I enjoy creating beautiful, user-centered websites and web applications with a strong interest in clean grid design as well as elegant typography. Good eye for design and typography, high attention to detail. Great listener, curious, team player.

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## Skills

- Highly skilled in creating performant **HTML, CSS**
- Experienced with **JavaScript, Frameworks** (Vue, Nuxt, React) and **Templating Languages** (Pug, Handlebars, Mustache)
- Passionate about **CSS Methodologies** (OOCSS, BEM, ACSS, SMACSS, SUIT CSS) and **CSS Preprocessors** (sass, less)
- Proficient with **Task Runners / Build Tools** (WebPack, Grunt, Gulp) and **Package Managers** (NPM, Yarn) and **Version Control Systems** (Git, SVN)
- Skilled in creating **Design Systems, Component Libraries, Prototypes** and **Style Guides**
- Knowledgeable about **WebGL, SVG, Animation, User Experience, Accessibility, Responsive Web Development** with a **Mobile First** approach, **Cross-Browser Compatibilities** and **Progressive Enhancement**.

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## Experience

### Sr UI Developer

Indigo Slate, Bellevue (WA)  
Apr 2019 - Present

### Freelance Front-end Developer

Self-employed, Greater Seattle Area (WA)  
May 2017 - Present

- Developed Wordpress themes and supported in-house development teams, e.g. the Wordpress theme for the new PCC website, making use of Advanced Custom Fields plugin to allow for easier content editing.
- Created prototypes with a focus on animation, making use of GSAP and Lottie, an animation tool that renders After Effects animations in real time

### UI Developer

Indigo Slate, Bellevue (WA)  
Jun 2018 - Oct 2018

- Built interactive experiences using Vue.js, e.g. a guided tour experience for nintex.com, allowing the user to walk through various features before signing up to the workflow automation tool.
- Developed a landing page including interactive 3D experiences using WebGL (Babylon.js) for SharePoint spaces.

## Front-end Developer

Snap Tech, London (UK)

May 2014 - Jul 2016

- Re-architected CSS/HTML codebase of the responsive Snap Fashion website for better maintainability and performance.
- Set up a build process to automate common tasks, optimize frontend assets.
- Created and maintained a style guide to use as a reference for our design language.
- Delivered front-end work for various external and internal projects to the backend team.
- Built a JavaScript widget for integration of product feeds on third party websites using the Snap Fashion API.
- Developed prototypes including a Chrome extension and browser bookmarklet.
- Offered guidance/support to the design team, advising on core web design principles, best practice and work flow.

## Web Design & Interface Specialist

JohnHenry.net, London (UK)

Jun 2010 - May 2014

- Working within a team of 16+ I've established myself as a front-end developer with a strong focus on web standards, semantics, accessibility and progressive enhancement (HTML/CSS).
- Designed and/or built Wordpress themes as well as Shopify themes from scratch or customized them depending on the client's needs.
- Headed the design team and designed simple and clean user interfaces.

## Web Specialist

JohnHenry, London (UK)

Sept 2009 - Jun 2010

- Designed websites and features as well as customized social media channels to improve their online presence.
- Content management, including image processing for the web.
- Built HTML newsletters and managed the distribution through the in house newsletter management system.
- Assisted the development team with HTML and CSS updates

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## Education

### BSc, Media-technology and -design

University of Applied Sciences Campus Hagenberg (AUT)

2006 - 2009

A full-time degree programme that provides the technical expertise as well as the design and communication skills in areas including web (backend and frontend development), multimedia, 3D modelling, animation, audio & video production.